


Remove the Jack, Queen, King and Jokers. Follow the same "Go Fish" process, but instead of simply creating matching number pairs, try these different versions listed below.


Sums of Ten
Create pairs that add up to 10 . Ex: 4 and 6, 1 and 9, etc...
Doubles Sums
Create pairs that match, but add in requiring to total the matching (doubles) numbers. Ex: $8+8=16$

Split the Middle
Create pairs that could be split to create doubles when adding. Ex: $\quad 6+8=7+7=14$, $2+4=3+3=6$. . i.e. take 1 from the big \# to
Doubles +1 Sums
Create pairs that have a difference of 1, so they can be added using knowledge of doubles. Ex: $\quad 6+7=6+6+1$


Remove the Jack, Queen, King and Jokers. Follow the same "Battle" (aka "War") process, but instead add a twist. Try one of the versions listed below. You will flip 2 cards each time.

# Addition 

Add the pair, the largest value wins. Ex: $4+6$ beats $3+4$

## Subtraction

Determine the difference. Subtract the smallest value from the largest value. The largest total wins. Ex: 9-2 beats 6-4

## Double Digits

Flip first card to determine 10s digit. Second flipped card is the 1s digit. Have the student determine which value is greater. Largest value wins. Ex: 35 beats Ace 7

## Triple Digit Addition

Flip a third card. Add the three. (students use a strategy to choose which two to add first.) Largest total value wins.
Ex: 7, 10, $7=7+7=14+10=24$ beats $8,3,2=8+2=10+3=13$

## H-DEthon

Remove the Jack, Queen, King and Jokers. Deal the deck out to all players. (If more than 2 players, use an additional deck.)
"Hi-Dee" round: highest total wins the cards.
"Lo-Dee" round: lowest total wins the cards.

- Player 1 calls "Hi-Dee-High" or "Lo-Dee-Low".
- Both players turn over 2 cards and add them up.
- Take turns calling "Hi-Dee-High" or "Lo-Dee-Low" each time

O Player with the most cards, wins!
LEVEL UP: Draw three cards instead. Each player chooses to add two cards then subtract one to try to win the "Hi-Dee-High" or "Lo-Dee-Low" amount.

# H <br>  

Remove the Jack, Queen, King and Jokers. Deal the deck out to all players. (If more than 2 players, use an additional deck.) "Hi-Dee" round: highest number wins the cards. "Lo-Dee" round: lowest number total wins the cards.

- Player 1 calls "Hi-Dee-High" or "Lo-Dee-Low".
- Both players turn over the same number of cards and choose the best card for the ones place tens place, hundreds place, etc... (15t grade: two digit numbers, $2^{\text {nd }}$ grade and up: three, or more, digit numbers) position to win the "Hi-Dee-High" or "Lo-Dee-Low"
- Take turns calling "Hi-Dee-High" or "Lo-Dee-Low" each time.
Player with the most cards, wins!


Thank you for trying out this resource. I hope you find it beneficial and will consider following my store on TPT.

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